

# Done Re-inventing the Wheel?

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I'm a hands-on kinda guy. That applies to code as well. The more hands-on I am with it, the better I understand it. So, for years I've shied away from using other people's applications, because I wanted to \*know\* what was going on with my apps. Recently, however, I was put into a situation where I either had to get the project done in 10 days, or an enormous FREE advertising potential would be lost for a minimum of 8 months, and likely a year. That conundrum made me go "hmmmmmmmmmm", and I ended up using some applications that I knew absolutely nothing about. Interestingly enough, I managed to get the project done, and the free advertising brought thousands of visitors within hours, and they've continued to come.

So, here I am -finally- downloading [BlogCFC](#) and putting it to use. I've written my own blogging application before, and it's currently in use on a reasonably busy site (30,000+ unique visitors per month), but unfortunately it's not easily ported to other sites. Given the aforementioned experience, I've decided to finally take advantage of [Ray Camden](#)'s generosity and put BlogCFC to use. Thank you Ray!

While putting together that project, I started using my half-way assembled framework. The half that was built runs flawlessly. Fast. Lightweight. The problem was the other half. As I began quickly throwing the other pieces of it together and testing it, I realized that it was painfully slow once they were added in. Just debug it, right? Wrong. I only had 10 days to be launched. So, thanks to the advice of my good friend [Charlie Grier](#), I took a look at [Fusebox 5](#).

All I can say is "WOW!" Thank you to \*everyone\* involved in putting together Fusebox. You enabled me to meet a ridiculous deadline, *and* you have saved me the headaches of trying to debug my framework. I am having a really difficult time right now seeing myself -not- using Fusebox.

Am I done trying to re-invent the wheel? Only time will tell for certain, but for the moment, I'm thinking the answer is 'Hell yes!'.

UPDATE: For those wondering, I downloaded FB and had the site launched and on national TV in less than 36 hours. That's the numbers behind how quickly you can build an app in FB!